

Assessing the effects of product family design strategies on resource consumption and costs: an extended axiomatic design approach

Lasse Kehrhahn✉, Matthias Meyer and Ole Jan Meßerschmidt

Hamburg University of Technology, Germany

✉ lasse.kehrhahn@tuhh.de

ABSTRACT: This study presents a simulation-based framework to analyze resource consumption and cost effects of product family design strategies. Drawing on Extended Axiomatic Design (EAD) and 53 documented design cases, we simulate empirically grounded patterns that reveal denser, more homogeneous resource use than benchmarks from cost accounting literature. The findings (1) provide a reusable dataset; (2) demonstrate the value of EAD for standardized product family design and enhanced cost transparency; and (3) support broader generalization of cost accounting insights.

KEYWORDS: product families, cost management, design costing, decision-making, simulation-based design

1. Introduction

Increasing commonality within a product family – for example, by reusing modules or platforms across products – is a well-established strategy for reducing internal complexity while maintaining the external variety demanded by the market (Ripperda & Krause, 2017). From a strategic perspective, firms must weigh the benefits of such design strategies against the costs they introduce (Fixson, 2006; Hackl et al., 2020; Labro, 2004). However, robust methods for evaluating their cost effects remain largely absent in current practice (Nørgaard et al., 2025; Ripperda & Krause, 2017). In particular early-stage development decisions during design have a profound influence on downstream costs (Fixson, 2006; Hackl et al., 2020). Many benefits of these strategies manifest indirectly, primarily by streamlining overhead and support activities rather than lowering direct component costs. Moreover, commonality introduces interdependencies in how products consume resources (i.e., structural entanglements). This complicates tracing and allocating costs, given that comprehensive data on resource consumption across the entire product family is often impractical and costly to obtain (Balakrishnan et al., 2011). As a result, current research remains largely conceptual or limited to single case studies, restricting the generalizability of findings.

This study develops a simulation-based framework to assess the resource consumption and cost effects of product family design strategies. Specifically, we investigate how empirically documented product architectures shape resource consumption patterns and consequently costs, and compare them to those generated by established approaches in the cost accounting literature (e.g., Anand et al., 2019). Simulation is widely used in this field for generating benchmarks without extensive resource data, hence most studies lack a solid empirical foundation.

We conduct large-scale numerical experiments using the Extended Axiomatic Design (EAD) framework (Meyer et al., 2019). EAD integrates Suh's (1990) axiomatic design principles with the cost accounting model of Anand et al. (2019). It uses Domain Mapping Matrices (DMMs) to represent product families across multiple domains, enabling the derivation of resource consumption patterns directly from the underlying product and system architecture (Mertens et al., 2023). To ensure empirical grounding, the model's DMMs are calibrated with case studies identified through a systematic review of the product design literature.

This study makes three main contributions to the field of product design and cost modelling. (1) A total of 53 DMMs were processed and standardized from documented case studies. This dataset enhances the generalizability of our results and provides an empirical foundation for our framework. Moreover, it provides a reusable resource for future research. (2) The EAD framework provides a standardized representation of product family design which not only upholds axiomatic design principles (Suh, 2001) but also incorporates an economic perspective. It supports design decision-making and addresses calls for interdisciplinary models capable of evaluating the cost effects of design strategies (Nørgaard et al., 2025; Ripperda & Krause, 2017). (3) Our simulations reveal that resource consumption patterns generated under EAD for product families are significantly denser and more homogeneous compared to prior studies (e.g., Balakrishnan et al., 2011; Schmidt et al., 2023). Thus, EAD helps generalize insights of previous cost accounting studies based on realistic product family designs (i.e., dense and homogenous scenarios).

2. Related literature

Several streams of prior research in both engineering and cost accounting have assessed product variety and related questions, how many and which variants a firm should offer and how to manage the related complexity costs. Ripperda and Krause (2017) review the cost effects of variety and modularity, along with existing modular design strategies. In addition, various studies propose methods to support cost-based decision-making between alternative modular design strategies (e.g., Hackl et al., 2020; Ripperda & Krause, 2017; Schwede et al., 2022; Skirde et al., 2016). Fixson (2006) examines cost effects driven by product architecture, though his focus remains on individual products and does not account for limited cost information. Moreover, the scope of modular design strategies extends beyond the product to the system architecture, encompassing, for example, the production domain (Mertens et al., 2023). Labro (2004) reviews the literature on the cost effects of component commonality across products through the lens of an activity-based costing framework, but does not draw general conclusions. Her broader research extensively employs simulation-based approaches to explore costing system design and support cost-based decision-making (e.g., Anand et al., 2017). Nørgaard et al. (2025) discuss how conventional costing systems fail to accurately capture the cost effects of modular design strategies, hindering their application. Their study highlights a persistent gap between cost accounting and innovation and operations management, reinforcing the need for integrated models.

3. Method

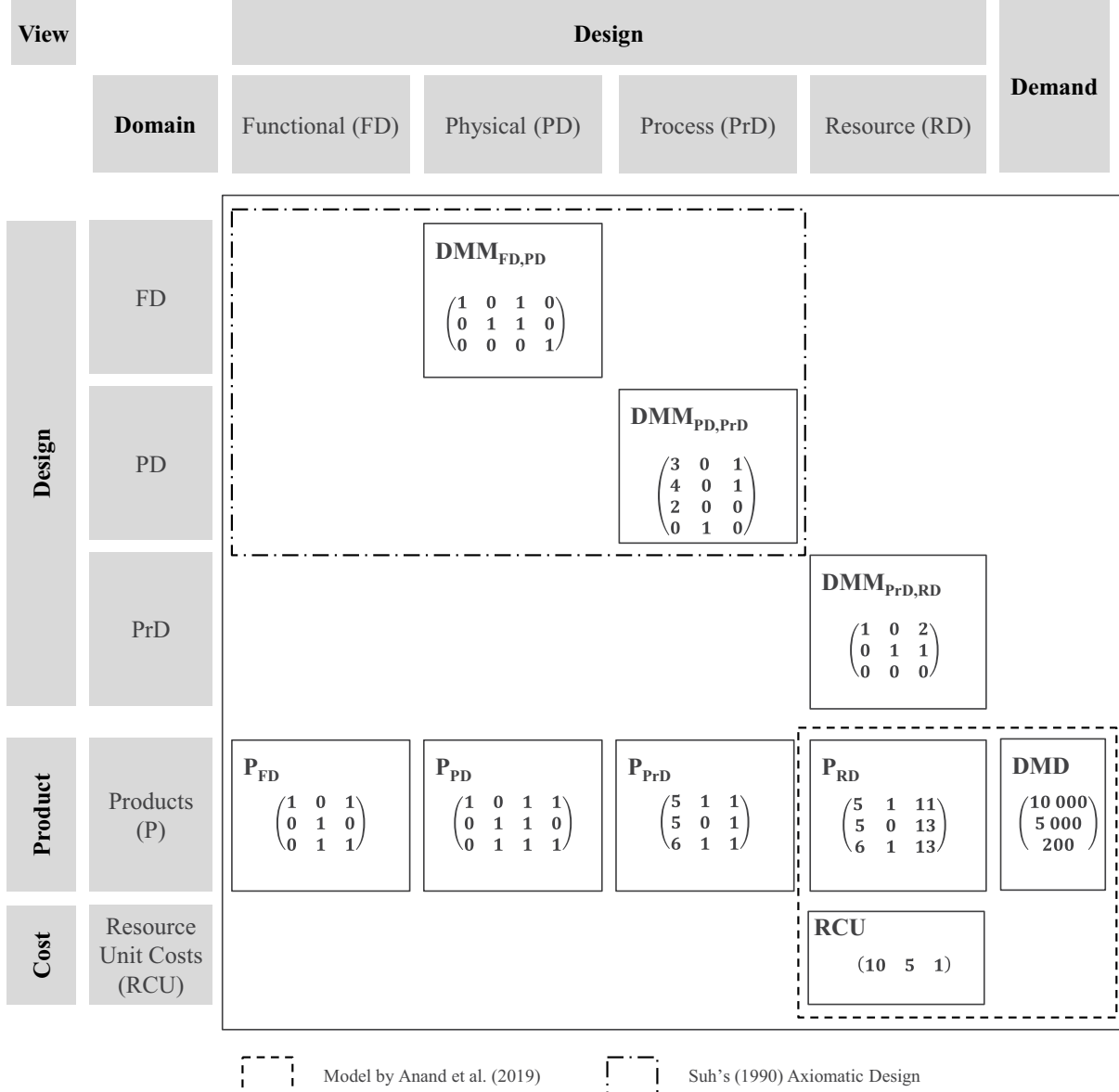
3.1. Extended axiomatic design

This study builds on EAD, enabling the modelling of product family design and the evaluation of its consequences, such as its impact on costs or costing accuracy (Mertens, 2020; Mertens et al., 2021; Meßerschmidt et al., 2020; Meßerschmidt, 2025; Meyer et al., 2019). The model unifies axiomatic design principles (Suh, 2001) and the cost accounting model of Anand et al. (2019). These design principles are commonly applied to support decision-making during the design process (Gonçalves-Coelho & Mourão, 2007; Kulak et al., 2010; Mertens et al., 2023), typically by evaluating a design based on its what-to-how mapping. From a technical perspective, a design is considered effective if it satisfies the independence and information axioms (Suh, 2001). In contrast, the economic perspective seeks to maximize revenue by offering a targeted product variety at reasonable costs (Ripperda & Krause, 2017). The EAD framework bridges these perspectives at an operational level.

The model is structured across multiple domains, as illustrated in Figure 1. The functional domain (FD) includes all functional requirements of the product family. These are fulfilled by elements in the physical domain (PD), which contains the necessary components. Each component, in turn, requires specific processes defined in the (PrD). Finally, process execution consumes resources specified in the resource domain (RD). Product family design is defined by domain mapping matrices ($DMM_{src,tgt}$), where the subscripts indicate the mapping from a source domain (*src*) to a target domain (*tgt*). For example, $DMM_{FD,PD}$ (eq. 1) maps functional requirements to physical domain elements and represents the product architecture (Ulrich, 1995). Such early-stage design decisions (Suh et al., 2021) are particularly critical, as they are characterized by greater design freedom and significant leverage over downstream costs (Fixson, 2006). In the resulting physical domain P_{PD} , the degree of component commonality across products can be quantified, for example, using the Product-Line Commonality Index (Kota et al., 2000).

$$P_{PD} = DMM_{FD,PD} \cdot P_{FD} \quad (1)$$

Each domain transition (i.e., multiplying the DMMs) contributes to the resource consumption pattern (P_{RD}) – representing the mapping between products and resources (Mertens et al., 2023). Finally, by introducing a product demand vector (DMD) and a resource unit cost vector (RCU), product unit costs can be computed.



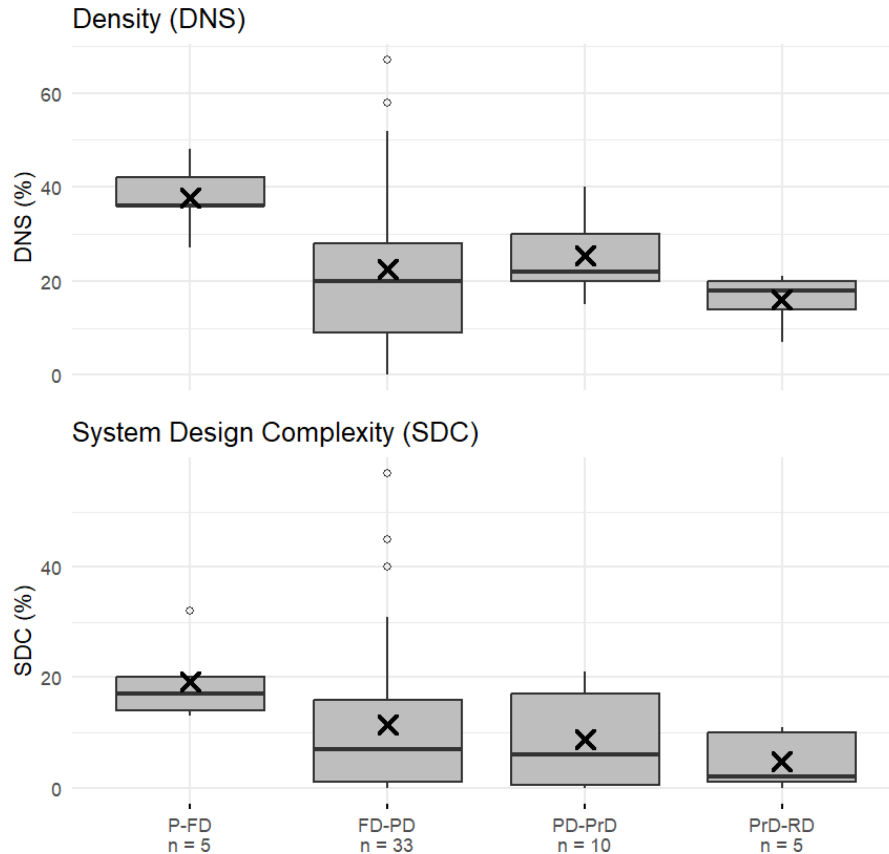
Note. Example product family comprising three functional requirements, four components, three processes and three resources.

Figure 1. Schematic representation of the EAD framework using an example product family

3.2. Structural characteristics of DMMs

We use the EAD framework to provide a better empirical foundation for investigation. This approach supports the generalizability of cost-related insights beyond the limits of individual case studies. While case studies help identify design patterns and boundary conditions, they are context-specific and lack broad applicability. By systematically generating randomized product families within empirically grounded parameter borders, we can explore the cost effects of design characteristics under controlled and repeatable conditions, enabling more robust and transferable conclusions for design and cost-related decision-making. The literature provides several measures to assess such characteristics, one of the most common being density (DNS) – defined as the percentage of non-zero entries in a given DMM. For example, the ABL framework in cost accounting uses DNS to operationalize the degree of resource sharing across different production environments (e.g., Anand et al., 2019).

However, the product family design encodes critical aspects of design complexity that are not captured by simple density measures. To reflect this, we apply a more nuanced metric: System Design Complexity (SDC). Based on the information-theoretic concept of entropy, SDC has been widely used by various authors to quantify coupling complexity across domains in the context of product design (Modrak & Bednar, 2015). This measure quantifies the degree of inter-domain coupling. We use a normalized version of SDC, scaled by the maximum possible coupling. An uncoupled design ($SDC = 0$) is characterized by complete independence among domain elements. In contrast, a coupled design implies that the elements are interdependent, reflecting higher structural complexity. Figure 2 presents aggregated information from published case studies identified through a literature review conducted following the PRISMA guidelines (Achter et al., 2023; Page et al., 2021). These studies report DMMs relevant to applications within the EAD across various industries.



Note. For processing, matrices were transformed to binary encoding: (1) dependency and (0) independence. References: (P-FD) Lo & Helander, 2007; Yin et al., 2017; Du et al., 2013; Fazeli & Peng, 2022, (FD-PD) Suh, 2005; Suh et al., 2021; Luigi, 2014; Lo & Helander, 2007; Cochran et al., 2000; Hong & Park, 2011; Botsaris et al., 2008; Stabler et al., 2017; Lin et al., 2019; Padala, 2022; Wang et al., 2017; Qiang et al., 2019; Park et al., 2021; Fazeli & Peng, 2022; Kimita et al., 2021; Bonjour et al., 2013; Elmaraghy & Algeddawy, 2012; Tarenskeen & Bakker, 2017; Sawai et al., 2017; Jung et al., 2022, (PD-PrD) Suh et al., 2021; Bauer, Elser & Lindemann, 2012; Albano & Suh, 1992; Xue et al., 2006; Tarenskeen & Bakker, 2017; Bonjour et al., 2013, (PrD-RD) Cochran et al., 2000; Bonzo et al., 2016; Chrysos & Desouza, 2019; Bonjour et al., 2013

Figure 2. Review results of 53 empirical DMMs from published case studies

3.3. Simulation protocol

Building on the structural characteristics observed in the case studies, we generate binary-filled matrices by sampling from a uniform distribution bounded by the 5th and 95th percentiles of the data. The functional product mix P_{FD} is modelled using the established approach of drawing a target density (Anand et al., 2019). The DMMs are instead generated based on SDC to reflect their distinct role in capturing design-related coupling. This framework yields resource consumption patterns P_{RD} that reflect empirically grounded architectural characteristics. To further enhance structural realism, we implement a cost hierarchy (Anderson & Sedatole, 2013; Schmidt et al., 2023), where unit-level consumption scales with production volume, while non-unit-level consumption remains uncorrelated (e.g., Ittner et al., 1997). Product demand is sampled from a log-normal distribution, where the parameter Q_{VAR} defines the standard deviation on the logarithmic scale. This distribution reflects common demand patterns with few high-volume products alongside many low-volume variants (e.g., Rezaie et al., 2008). The complete

design of experiments (Lorscheid et al., 2012), including the main parameter configurations, is summarized in Table 1.

We proceed by comparing P_{RD} generated via the EAD framework to a benchmark, adopting a representative design of experiments from the literature (Schmidt et al., 2023), which is primarily characterized by a predefined density drawn from a uniform distribution $U[0.2,0.9]$. Beyond density, we assess structural differences using Gupta's (1993) inter- and intra-product heterogeneity. *INTER* quantifies a product's position within the product mix. *INTER* = 0 indicates typical (average) products, while higher values indicate custom-made variants. *INTRA* captures the internal diversity of a products resource consumption (P_{RD} rows). If *INTRA* = 0, a product consumes each resource by the same amount; increasing values indicate a skewed distribution. Since both *INTER* and *INTRA* are product-level measures, we report their mean value. $INTER_{mean} = INTRA_{mean} = 0$ represents complete homogeneity in resource consumption (i.e. each entry of P_{RD} is equal), while higher values suggest more heterogeneous patterns.

Table 1. Simulation protocol and design of experiments

Group	Variable	Description	low values	high values	Range
Independent Parameter					
Product Mix & Demand	DNS_{FD}	Density of functional product mix	sparse	dense	$U[29\%;47\%]$
	Q_{VAR}	Log-normal standard deviation of the product demand	Equal volumes	Few high-, many low-volume	$U[0;1.7]$
Product Family Design	SDC_{FDPD}				$U[0\%;42\%]$
	SDC_{PDPdD}	System design complexity	uncoupled design	coupled design	$U[0\%;20\%]$
	SDC_{PrDRD}				$U[0\%;11\%]$
Cost Hierarchy	R_{fix}	Proportion of non-unit-level costs on indirect costs	majority is unit-level	majority is non-unit-level	$U[35\%;55\%]$
Control Parameter					
Product Mix & Demand	N_{PROD}	Number of product variants	Few variants	Many variants	50
	TD	Total demand			1,000
Product Family Design	$N_{FR}, N_{PD}, N_{PrD}, N_{RD}$	Number of domain elements	Few domain elements	Many domain elements	50
Simulation	RUNS	Number of runs per combination			5,000
	seed	Seed to reproduce the results			1234

Note. The extracted DMM data is available under <https://doi.org/10.15480/882.16631>

4. Simulation results

The results in Table 2 show that the two approaches generate distinct patterns. In the EAD framework, these patterns emerge endogenously from the underlying product family design, whereas in the ABL framework they are directly shaped by exogenous parameters defined by the modeler (e.g., Balakrishnan et al., 2011). A key distinction is that EAD is characterized by a very high degree of resource sharing ($DNS_{RD,mean,EAD} = .999$), while the ABL benchmark experiments assume a broader range ($DNS_{RD,mean,ABL} = .562$). Arguably, density in the EAD framework would slightly decrease if more mapping conditions were introduced to further enhance structural realism – for example, considering a family of vehicle variants with either front-wheel drive or all-wheel drive. Nevertheless, the high density values generally reflect product families whose variants share similarities in all relevant product characteristics (Buchholz, 2012). In cost accounting, high density values are typically related to mass-

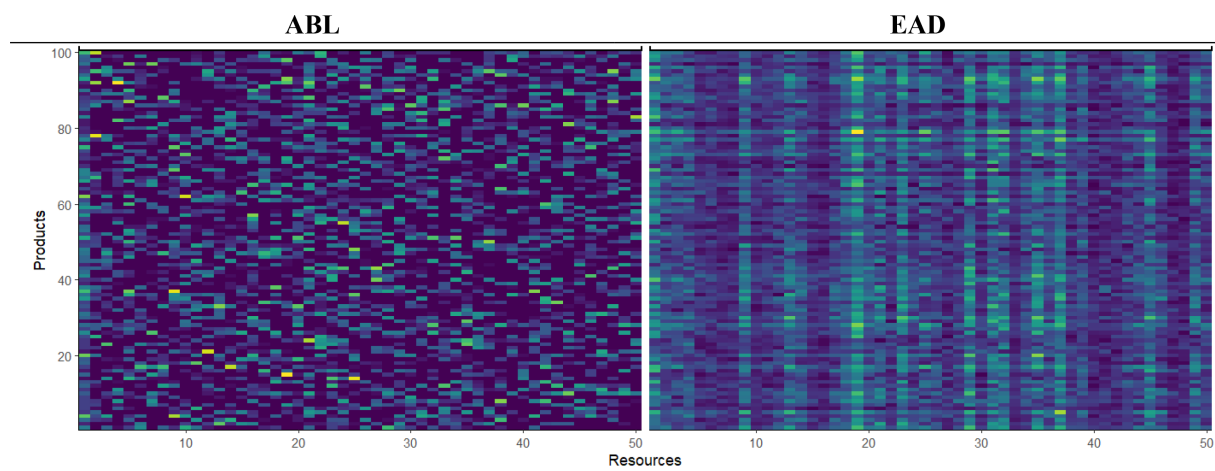
customizing firms (Anand et al., 2023). We extend this insight by showing that high resource sharing arises naturally from underlying product family design, regardless of scale, and confirm its inherently homogeneous characteristics using more nuanced heterogeneity measures (Gupta, 1993).

Table 2. Descriptive statistics of resource consumption patterns: EAD vs. ABL

Variable	min	25%-quantile	mean	median	75%-quantile	max
EAD						
DNS_{RD}	.949	1.00	.999	1.00	1.00	1.00
$INTER_{mean}$	.003	.293	1.93	.986	2.53	39.2
$INTRA_{mean}$	.001	.021	.184	.054	.145	20.9
ABL						
DNS_{RD}	.209	.388	.562	.572	.737	.906
$INTER_{mean}$	32.3	51.9	112	82.4	150	341
$INTRA_{mean}$	26.4	50.4	112	80.0	151	354

A second key difference lies in inter- and intra-product heterogeneity: EAD exhibits substantially lower values for both metrics ($INTER_{mean} = 1.93$; $INTRA_{mean} = .184$) compared to the ABL approach ($INTER_{mean} = 112$; $INTRA_{mean} = 112$). This reflects a higher degree of homogeneity in resource consumption under EAD. Figure 3 visualizes randomly selected patterns generated in our experiments for each of the two frameworks. Light colours represent high resource consumption, while dark tones indicate low or no consumption. In other words, a lighter tone indicates that a substantial share of a product variant's total resource consumption can be attributed to this resource. In the ABL model, high and low rates are randomly distributed, whereas EAD-based matrices exhibit a distinct column-wise pattern.

This finding offers new implications for cost transparency within product families, a central challenge in their development (Krause et al., 2021; Nørgaard et al., 2025). Reusing platforms, modules, and processes across product variants likely reduces the traceability of resource consumption and necessitates more sophisticated costing systems. Since costing systems based on limited information typically lead to errors, it is often argued that this resource entanglement obscures the true cost effects. However, costing errors increase as heterogeneity in resource consumption within the product family grows (Datar & Gupta, 1994; Gupta, 1993; Labro & Vanhoucke, 2007). Our results show that product families can counter this by promoting homogeneity in resource consumption across variants. As Gupta (1993) notes, greater homogeneity reduces the number of cost pools needed for accurate costing, lowering the effort to implement and maintain costing systems. This valuable downstream effect, which arguably is more pronounced in mature modular systems than during initial strategy launches, may help mitigate concerns about cost intransparency (Nørgaard et al., 2025). In our case, a subset of key resources (visible as “vertical bright lines” in Figure 3) emerge as the dominant cost drivers, which should serve as the



Note. Light colours represent high rates, while dark tones indicate low rates. The matrix on the left (ABL) shows a near-random distribution of resource usage across products. In contrast, the matrix on the right (EAD) reveals a distinct vertical pattern, reflecting more equal consumption of individual resources across products.

Figure 3. Visualization of the differences in two exemplary resource consumption patterns

allocation bases for aggregated cost pools. New costing system design heuristics could identify these resources, to guide cost pool aggregation around them and allocation ratios. Taken together, we argue that product families can enhance cost transparency while maintaining manageable effort. Lower heterogeneity makes indirect cost effects more readily assessable through established costing systems, thereby facilitating the identification of cause–effect relationships between activities and costs and supporting more objective evaluation of design decisions.

5. Conclusion

This study advances the evaluation of product family design strategies by presenting the EAD framework, which systematically integrates design theory with cost accounting perspectives. The use of 53 documented DMMs enables robust empirical calibration, providing a new approach to analysing resource consumption and cost effects. In doing so, the study moves beyond the limitations of single-case studies and abstract conceptual models that have dominated prior research.

Our findings highlight that the resource consumption patterns derived from EAD are significantly denser and more homogeneous than those produced by established cost accounting models (e.g., Balakrishnan et al., 2011; Schmidt et al., 2023). This reflects the inherent nature of product families, where modular and platform strategies naturally lead to increased commonality across the system architecture (Mertens et al., 2023). Importantly, this challenges the prevailing notion that modularity necessarily increases cost intransparency (Nørgaard et al., 2025; Ripperda & Krause, 2017). Instead, the homogeneity across product variants should translate into fewer required cost pools and more accurate cost allocation. In practice, this implies that firms implementing such design strategies may benefit from greater cost transparency than previously assumed, provided that costing systems are designed to exploit recurring patterns in resource consumption.

The contributions of this study are threefold. (1) We provide the research community with a reusable dataset of DMMs, which can serve as a benchmark for future work on product design and cost modelling. (2) The EAD framework provides a standardized representation of product family design, bridging engineering design and cost accounting and enabling further investigation of the cost effects, such as those of modular design strategies. (3) We show that resource sharing, structural entanglement, and cost allocation interact in ways that may improve cost transparency. Our simulations further demonstrate that the dense and homogeneous patterns generated under EAD extend prior cost accounting insights to empirically grounded product family designs.

Future work could integrate Design Structure Matrices, enabling explicit modelling of modular structures, and benchmark the EAD against modelled costing systems such as activity- or volume-based ones.

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